Ancient Greek Theatre

Anagnorisis Startling discovery; moment of epiphany; time of revelation when a character discovers his true identity. Anagnorisis occurs in Oedipux Rex when Oedipus realizes who he is.

Antagonist Chief opponent of the protagonist in a Greek play.

Attica Peninsula in south-eastern Greece that included Athens. According to legend, the King of Athens, Theseus, unified 12 states in Attica into a single state dominated by Athenian leadership and the Athenian dialect of the Greek language. The adjective Attic has long been associated with the culture, language and art of Athens. The great period of Greek drama, between the Sixth and Fourth Centuries, B.C., is known as the Attic Period. Drama itself was invented by an Attic actor, Thespis, who introduced speaking parts to accompany choral odes.

Catharsis In literature and art, a purification of emotions. The Greek philosopher Aristotle (384-322 B.C.) used the term to describe the effect on the audience of a tragedy acted out on a theatre stage. This effect consists in cleansing the audience of disturbing emotions, such as fear and pity, thereby releasing tension. This purgation occurs as a result of either of the following reactions: (1) Audience members resolve to avoid conflicts of the main character–for example, Oedipus in Oedipus Rex and Creon in Antigone—that arouse fear or pity or (2) audience members transfer their own pity and fear to the main character, thereby emptying themselves of these disquieting emotions. In either case, the audience members leave the theatre as better persons intellectually, morally, or socially. They have either been cleansed of fear of pity or have vowed to avoid situations that arouse fear and pity. In modern usage, catharsis may refer to any experience, real or imagined, that purges a person of negative emotions.

Chorus Bystanders in a play who presents odes on the action. A parode (or parados) is a song sung by the chorus when it enters. A stasimon is a song sung during the play, between episodes of action. The chorus generally had the following roles in the plays of Sophocles: (1) to explain the action, (2) To interpret the action in relation to the law of the state and the law of the Olympian gods, (3) to foreshadow the future, (4) to To serve as actor actor in the play, (5) To sing and/or dance, and (6) to give the author's views. In some ways, the chorus is like the narrator of a modern film or like the background music accompanying the action of the film. In addition, it is like text on the film screen that provides background information or identifies the time and place of the action.

Chalmys Short, sleeveless outer garment, or cloak, worn by some actors.

Cothurni (singular, cothurnus): Boots worn by Greek actors to increase their height and, thus, visibility to theatre audiences. Singular: cothurnus.

Dialogue Conversation between characters in a play.

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Drama: Literary work with dialogue written in verse and spoken by actors playing characters experiencing conflict and tension. In Greek drama, a play derives its plot from stories from history or mythology. The English word drama comes from the Greek word "dran," meaning "to do."

Dramatic irony Failure of a character to see or understand what is obvious to the audience. Oedipus, for example, was unaware early on of what the audience knew: that he was married to his own mother, Jocasta.

Dionysia See Dionysus.

Dionysus Patron god of Greek drama; god of wine and vegetation. Dionysus, called Bacchus by the Romans, was the son of Zeus and one of the most important of the Greek gods. Dionysus died each winter and was reborn each spring, a cycle his Greek devotees identified with the death and rebirth of nature. He thus symbolized renewal and rejuvenation, and each spring the Greeks celebrated his resurrection with ceremonies that eventually included drama contests. The most prestigious of these festivals was the Greater Dionysia, held in Athens for five days and participated in by playwrights such as Sophocles, Aeschylus and Euripides. Festivals held in villages and small towns were called the Rural Dionysia.

Dithyramb Choral hymn that praised Dionysus, god of wine and revelry, and sometimes told a story. In his great work Poetics, Aristotle wrote that dithyrambs inspired the development of Greek tragic plays, such as those of Sophocles. The first "play" supposedly took place in the 6th Century B.C. when Thespis, a member of a chorus, took the part of a character in a dithyramb. The action shifted back and forth between him and the chorus. See also thespian.

Emmelia Type of dance accompanying some odes.

Episode Scene or section of a play with dialogue. An episode may be compared with acts or scenes in a Shakespeare play. Episodes come between the odes sung by the chorus.

Exode (Exodus) Final scene of a play after the last stasimon.

Greater Dionysia See Dionysus.

Hamartia Character flaw or judgment error of the protagonist of a Greek tragedy. Hamartia is derived the Greek word hamartanein, meaning to err or to make a mistake. The first writer to use the term was Aristotle, in The Poetics.

Hybris or Hubris Great pride. Hybris often is the character flaw (hamartia) of a protagonist in Greek drama. Pride was considered a grave sin because it placed too much emphasis on individual will, thereby downplaying the will of the state and endangering the community as a whole. Because pride makes people unwilling to accept wise counsel, they act rashly and make bad decisions.

Machine Armlike device in an ancient Greek theatre that could lower a "god" onto the stage from the "heavens." The Greek word for machine, mechane, later gave rise to a pejorative Latin term, deus ex machina (god from a machine), to describe a contrived event in a literary work or film. A contrived event is a plot weakness in which a writer makes up an incident--such as a detective stumbling upon an important clue or a hero arriving in the nick of time to save a damsel in distress--to further the action. The audience considers such events improbable, realizing that the writer has failed to develop the plot and the characters in such a way that their actions spring from their motivations. The term (pronounced DAY ihs ex MAHK in uh or DE ihs ex MAHK in uh) is usually used adverbially, as in The policeman arrived deus ex machina to overhear the murderer admit his guilt to his hostage. However, it can also refer to a character who becomes the "god from the machine."

Mask Face covering with exaggerated features and a mouth device to project the voice. Greek actors wore masks to reveal emotion or personality; to depict the trade, social class or age of a character; and to provide visual and audio aids for audience members in the rear of the theatre.

Ode Poem sung in a play or a festival.

Onkos Headdress worn by some Greek actors to increase their height and, thus, visibility to theatre audiences.

Orchestra See Theatre, Greek.

Paraskenia See Theatre, Greek.

Parode See chorus.

Parados See Theatre, Greek.

Periakti Prism having surfaces painted with pictures. When it revolved, it could change the scenery on a stage.

Peripeteia In a tragedy, sudden reversal of fortune from good to bad.

Poetics Important work by Aristotle written about 335 B.C. It analyses Greek theatre and outlines its origin and development. One of its theses is that literature and other forms of art imitate the activity of humans. Tragedy is the higher form of the playwright's craft, Aristotle says, because it imitates the action of noble persons and depicts lofty events. Comedy, on the other hand, focuses on ordinary humans and events.

Prologue (Prologos) Introduction of a play that provides background material.

Proscenium See Theatre, Greek.

Protagonist Main character in an ancient Greek play that usually interacts with the chorus. In a tragedy, the protagonist is traditionally a person of exalted status--such as a king, a queen, a political leader, or a military hero--who has a character flaw (inordinate pride, for example). This character flaw causes the protagonist to make an error of judgment. Additionally, the typical protagonist experiences a moment of

truth in which he or she recognizes and acknowledges his or her mistakes, failures, or sins.

in which or she realizes

Skene See Theatre, Greek.

Stasimon See chorus.

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Satire In Greek literature, a play or a passage in a play that pokes fun at public figures or the gods.

Satyr play Play that pokes fun at a serious subject involving gods and myths; a parody of stories about gods or myths. Fragments of Sophocles' satyr play Ichneutae (Trackers) survive along with his seven complete tragedies.

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Tetralogy Four plays (three tragedies and one satyr play) staged by a playwright during the drama competition each spring in honour of Dionysus.

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Theatre, Greek Open-air structure in which plays were performed. The stage faced the afternoon sunlight to illuminate a performance while allowing the audience to view the action without squinting. A Greek theatre consisted of the following:

-Skene: Building behind the stage. First used as a dressing area for actors (and sometimes a
-entrance or exit area for actors), the skene eventually became a background showing appropriate scenery.
-Paraskenia: Extensions or annexes on the sides of the skene.
-Proscenium: Acting area, or stage, in front of the skene.
-Orchestra: Ground-level area where the chorus performed. It was in front of the proscenium.
-Parados: Passage on the left or right through which the chorus entered the orchestra.
-Thymele: Altar in the centre of the orchestra used to make sacrifices to Dionysus.
-Theatron: Tiered seating area built into a hillside in the shape of a horseshoe.
-Machine: Armlike device on the skene that could lower a "god" onto the stage from the heavens.

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Theatron Tiered seating area built into a hillside in the shape of a horseshoe.

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Thespian Noun meaning actor or actress; adjective referring to any person or thing pertaining to Greek drama or drama in general. The word is derived from Thespis, the name of a Greek of the 6th Century B.C. who was said to have been the first actor on the Greek stage. See also dithyramb.

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Thymele See Theatre, Greek.

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Tragedy Verse drama written in elevated language in which a noble protagonist falls to ruin during a struggle caused by a flaw (hamartia) in his character or an error in his rulings or judgments. Following are the characteristics of a Sophocles tragedy: (1) It is based on events that already took place and with which the audience is familiar. (2) The protagonist is a person of noble stature. (3) The protagonist has a

weakness and, because of it, becomes isolated and suffers a downfall. (4) Because the protagonist's fall is not entirely his or her own fault, the audience may end up pitying him or her. (5) The fallen protagonist gains self-knowledge. He has a deeper insight into himself and understands his weakness. (6) The audience undergoes catharsis, a purging of emotions, after experiencing pity, fear, shock and other strong feelings. The people go away feeling better. (7) The drama usually unfolds in one place in a short period of time, usually about a day.

Trilogy Group of three plays on a related subject or theme. **Zeus** King of the Olympian gods.